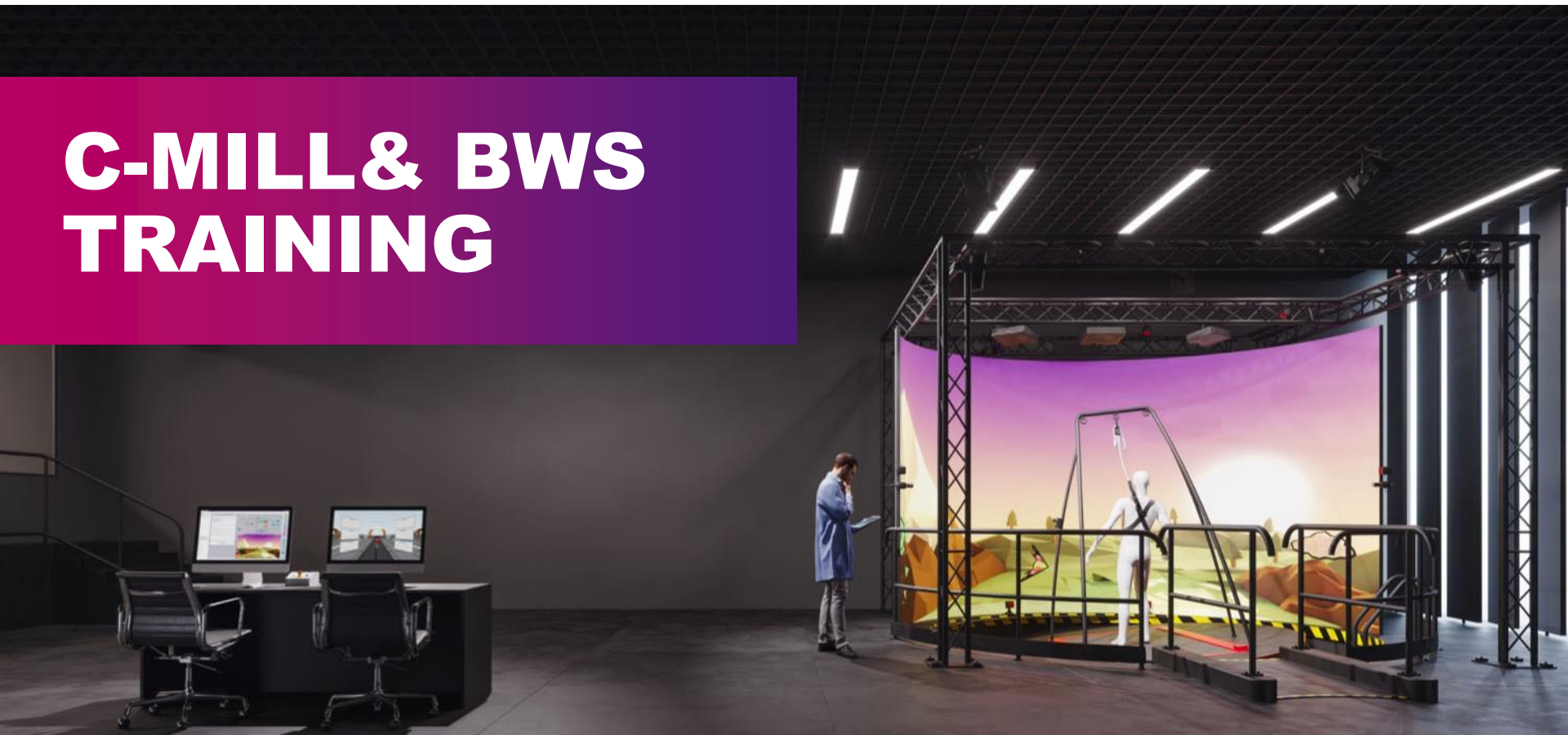


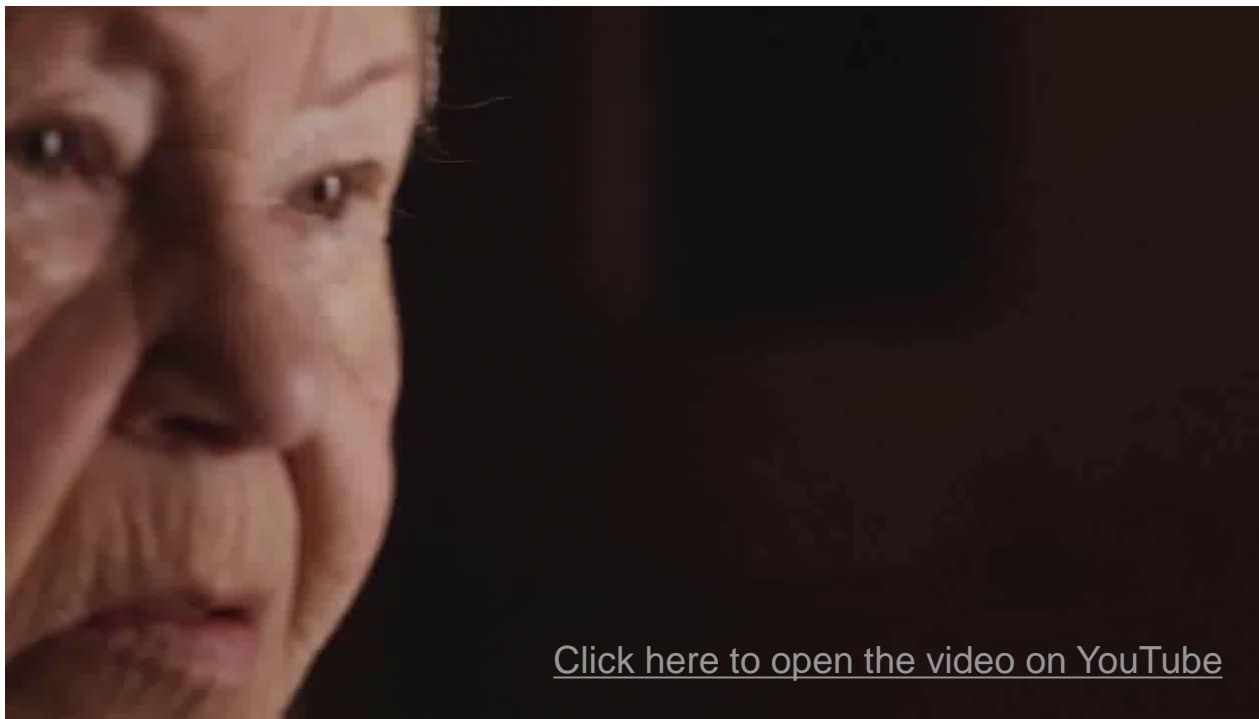
IMPROVE HUMAN PERFORMANCE



# C-MILL & BWS TRAINING



# WHY?



# DAILY LIFE OUTSIDE WALKING & C-MILL



**Step over obstacles**



**Avoid obstacles**



**Speed up / slow down**



# THE C-MILL



## Effective functional gait therapy

(Heeren et al. 2013)



## Incorporate motor learning principles

(Papegaaij et al. 2017)



## Fun and motivative therapy in a safe environment

(Houdijk et al. 2012)



## Objective balance and gait assessment results

(Roerdink et al. 2014)



## Monitor progression over time



# PROGRAM C-MILL TRAINING

---



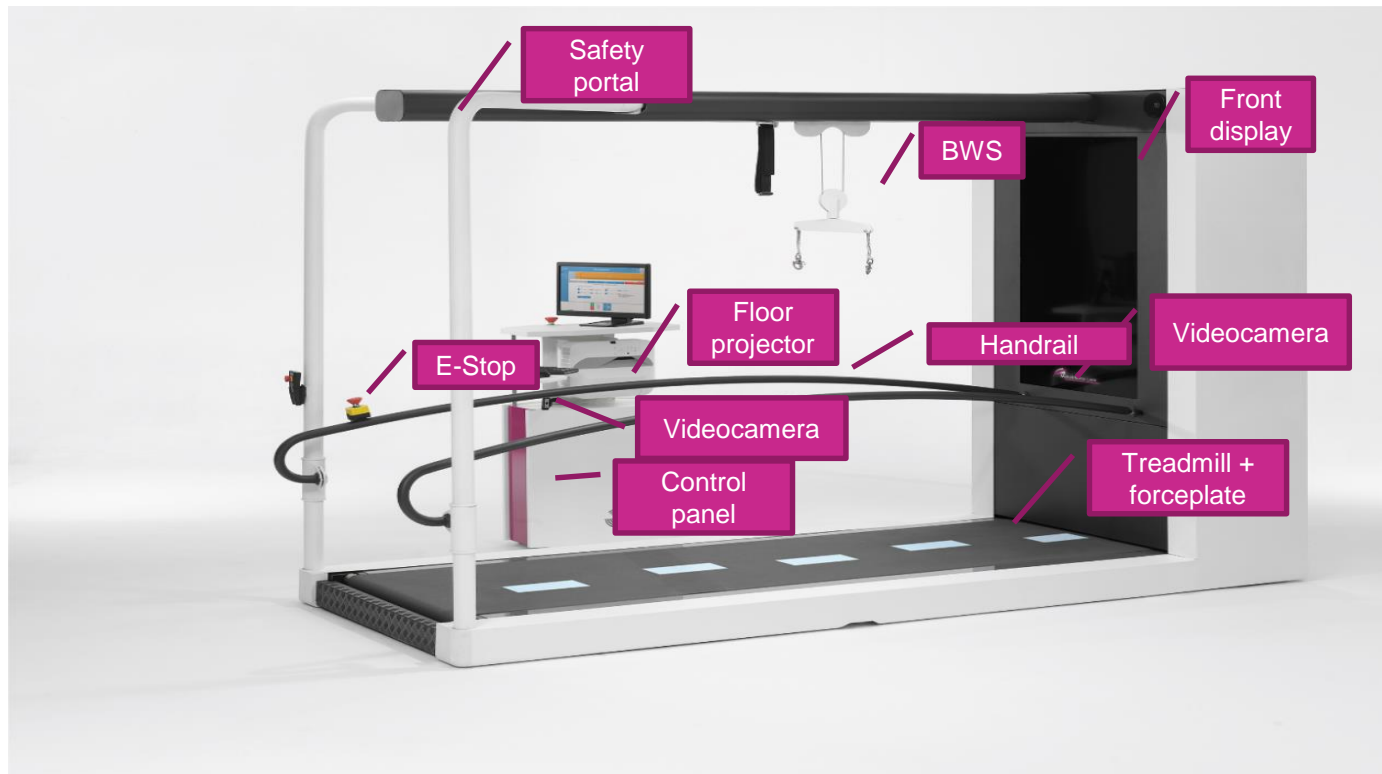
1. Hardware C-Mill
2. Safety C-Mill & BWS
3. Prepare C-Mill session
4. C-Mill Therapy Workflow
5. Assessment & Training
6. Patient Session
7. Manual control & Make your own protocol
8. Advanced Items

*End Training -/+ [TIME]*



C-Mill hardware

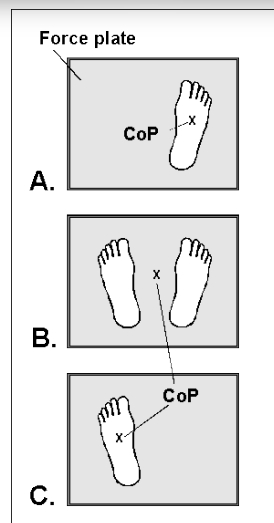
# C-MILL VR+ AND BWS



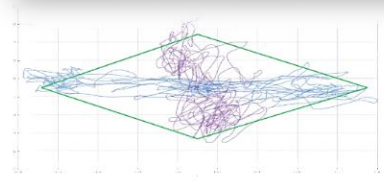
# C-MILL FORCE PLATE



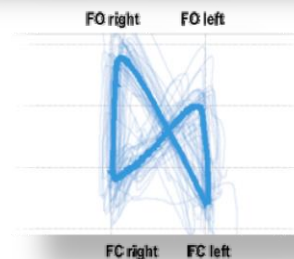
## Centre of Pressure (CoP)



## Balance measurement



## Gait measurement







Safety C-Mill & BWS

## Safety C-Mill

- Preventive measures
- Passive safety → Harness + Safety line + Support bars
- Active safety → E-stop 2x + Light Gate

## Safety BWS

- Standalone Hardware system
- Passive safety → BWS harness + connection to BWS
- Active safety → E-stop 1x



Prepare C-Mill Session



## C-Mill Therapy Workflow

# THERAPY WORKFLOW



Indication/Contraindications?

Start level patient?

Baseline level patient?

Treatment goals?

Effect training?

Patient improved in performance?

Referral

Intake

Assessment

Training

Re-Assessment

Evaluation

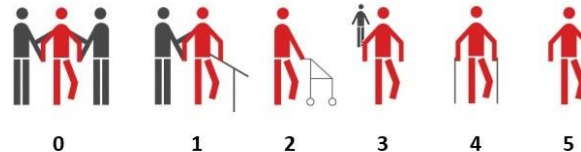
## Contraindications C-Mill with Body Weight Support

- A severe cognitive, visual or hearing impairment where the patient is not able to follow the instructions of the operator.
- More than 135 kg total bodyweight or less than 25 kg
- More than 1.90 meter body height
- Open skin lesion or bandage in the area of harness contact.
- < FAC 1; i.e. cannot walk, or needs help from 2 or more persons
- Pregnancy

## Risk factors C-Mill with Body Weight Support

- Severe reduced bone density
- Spinal instability or unstable fractures
- Severe vascular disorders or cardiac abnormalities that affect the ability to exercise safely

## FAC: functional ambulation categories



Referral

Intake

Assessment

Training

Re-Assessment

Evaluation

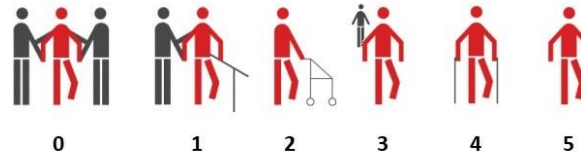
## Contraindications C-Mill

- A severe cognitive, visual or hearing impairment where the patient is not able to follow the instructions of the operator.
- More than 135 kg total bodyweight or less than 25 kg
- More than 2.00 meter body height
- Open skin lesion or bandage in the area of harness contact.
- < FAC 2

## Risk factors C-Mill

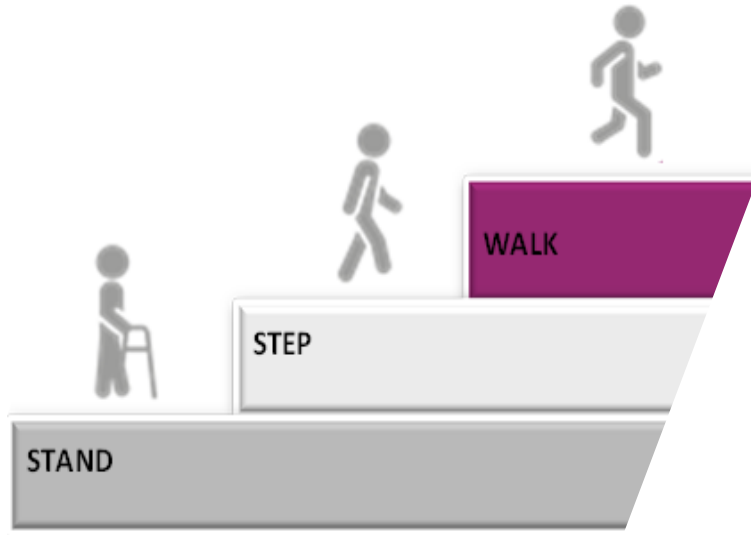
- Severe reduced bone density
- Spinal instability or unstable fractures.
- Severe vascular disorders or cardiac abnormalities that affect the ability to exercise safely
- Running < FAC 5

## FAC: functional ambulation categories



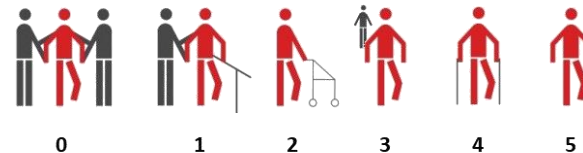


# INTAKE



	Indication	Training goals
Stand	FAC level $\geq 1$ (with BWS) FAC level 2	- Dynamic balance - Weight shifting
Step	FAC level $\geq 1$ (with BWS) FAC level $\geq 2$	- Stepping balance - One leg stance
Walk	FAC level $\geq 1$ (with BWS) FAC level $\geq 3$	- Gait - Gait adaptability

FAC: functional ambulation categories



# ASSESSMENT



STAND	
Goal	Assessment
Static balance	Postural control
Dynamic balance	Limits of Stability

# ASSESSMENT



WALK	
Goal	Assessment
Walk pattern	Gait Assessment
Gait Adaptability	C-Gait

# TRAINING

Referral

Intake

Assessment

Training

Re-Assessment

Evaluation



# TRAINING

Referral

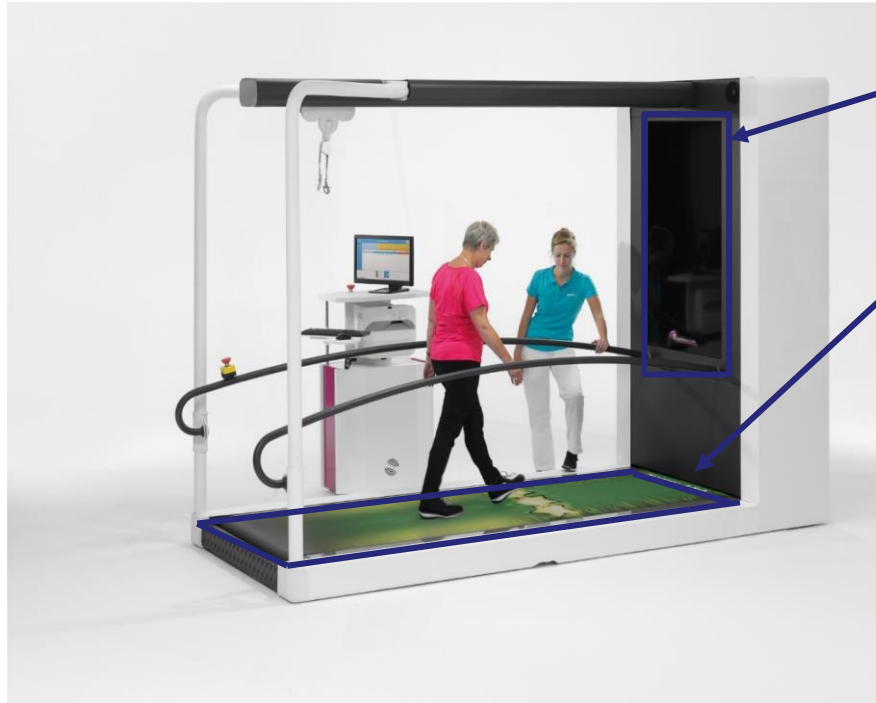
Intake

Assessment

Training

Re-Assessment

Evaluation



Virtual Reality

Augmented Reality

# MOTOR LEARNING PRINCIPLES



Training intensity



Variable practice



External focus of attention



Implicit learning



Task-specific



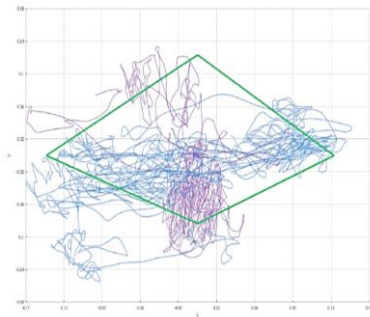
Feedback



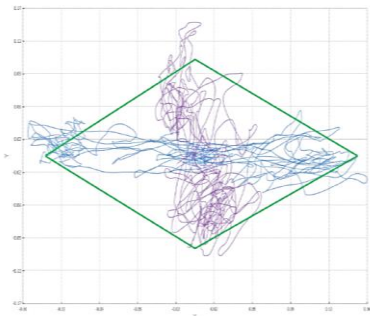
# RE-ASSESSMENT



T0



T1



Assessment

Training



# EVALUATION

Referral

Intake

Assessment

Training

Re-Assessment

Evaluation

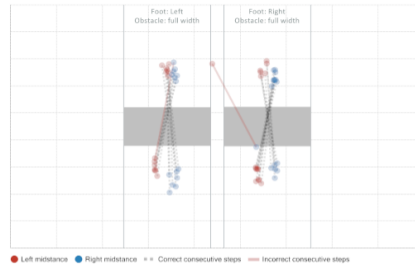
## C-Gait



Avg. speed 2.3 km/h  
Duration 30 sec  
Distance 21.0 m  
Steps 38  
Step frequency 33.2 steps/min

	Left	Right
Step length [m]	0.617	0.516
% stride length	54.5	45.5
Step time [s]	1.3	1.21
% stride duration	69.9	64.9
Stride length [m]	1.13	
Step width [m]	0.17	

## Obstacle avoiding



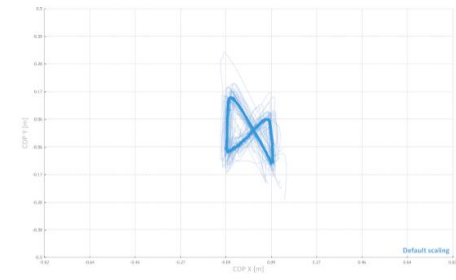
Left foot full width



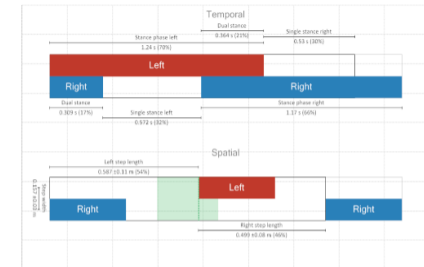
Right foot full width



## Butterfly



## Spatial temporal







## Assessments & Training

# THERAPY WORKFLOW



Indication/Contraindications?

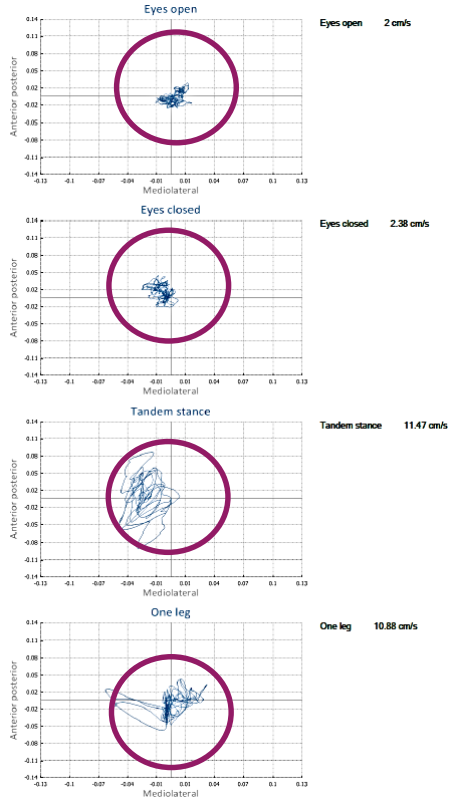
Start level patient?

Baseline level patient?

Treatment goals?

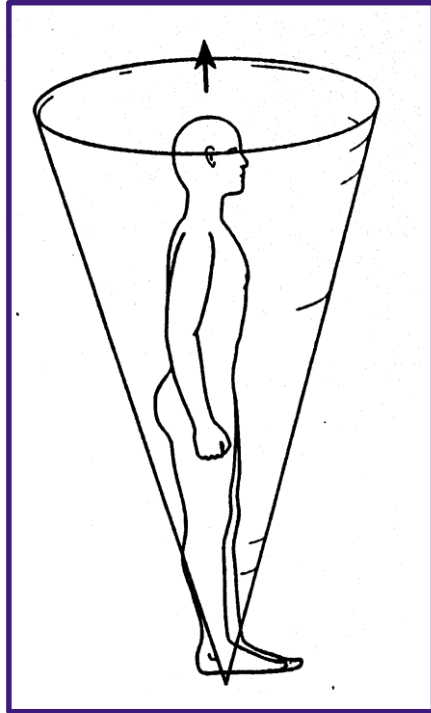
Effect training?

Patient improved in performance?

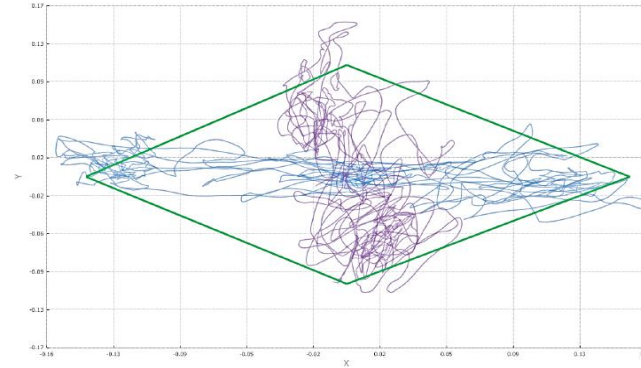


- **GOAL**: measures static postural control in 4 different postures.
  - Eyes open
  - Eyes closed
  - Tandem stance
  - One-leg stance
- **OUTCOME**: Center of Pressure (CoP) velocity in cm/s
- **Low** CoP velocity = **Better** postural control

# LIMIT OF STABILITY



- **GOAL:** measures the dynamic stability without moving the BOS
- **OUTCOME:** Medio-lateral and Anterior-posterior CoP displacement in cm



- **Higher** CoP displacement = **Better** stability

## Spatial parameters (distance)

- Step length
- Stride length
- Step width
- Distance



Left step length (m)

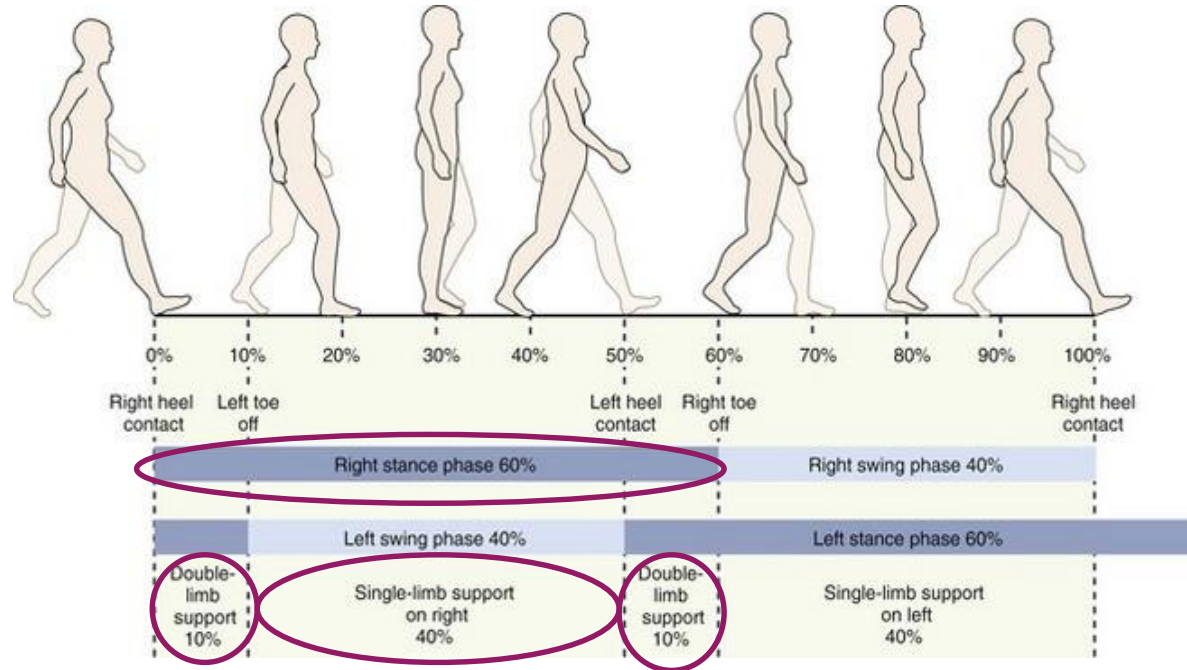
Step width (m)

Right step length (m)

Stride length (m) = right step length + left step length

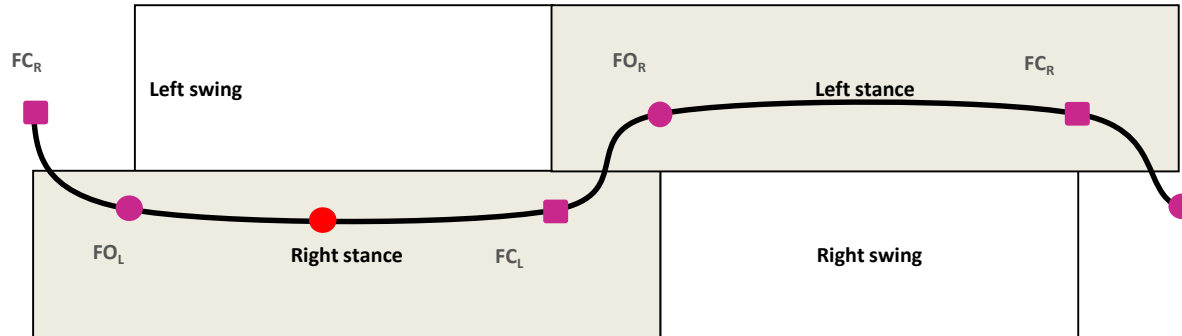
- Total stance time
- Unipedal stance time
- Bipedal stance time
- Cadence

## Temporal parameters (time)



# BUTTERFLY (COP GAITOGRAM)

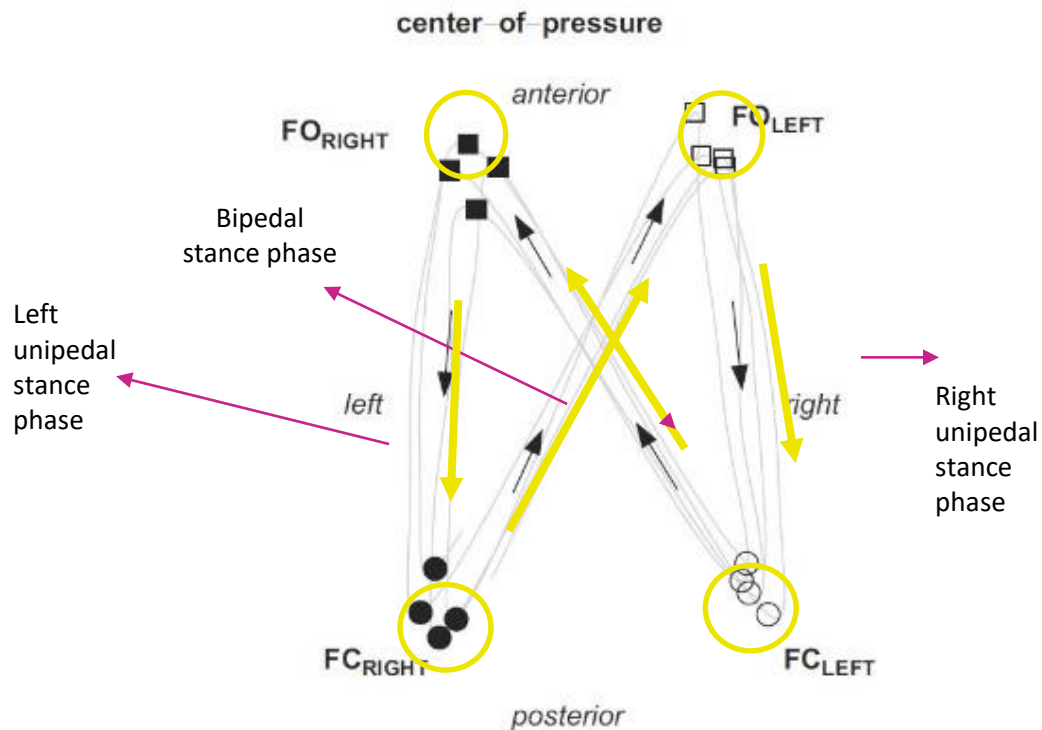
Top view COP traject



Walking direction ----->

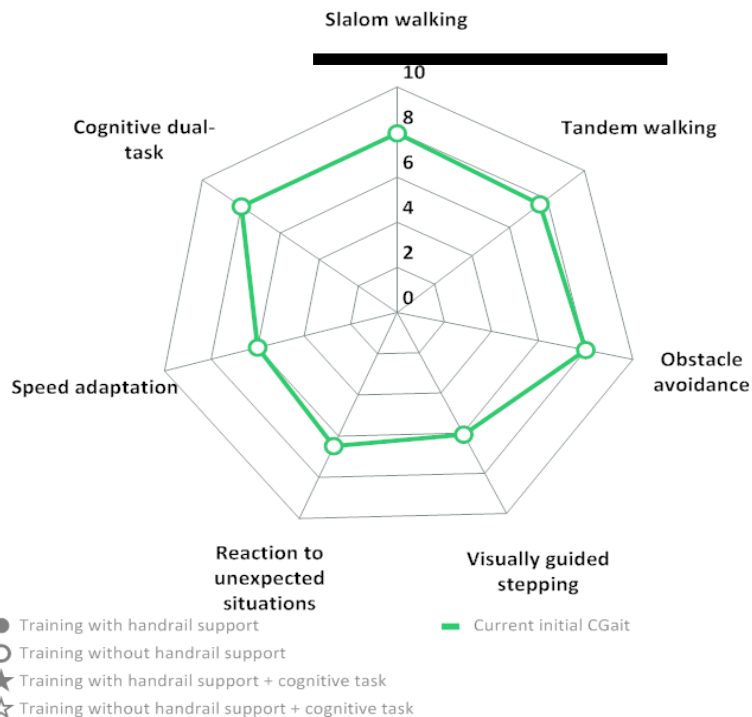
FO left: Foot Off left  
FO right: Foot Off right  
FC left: Foot Contact left  
FC right: Foot Contact left

# BUTTERFLY (COP GAITOGRAM)





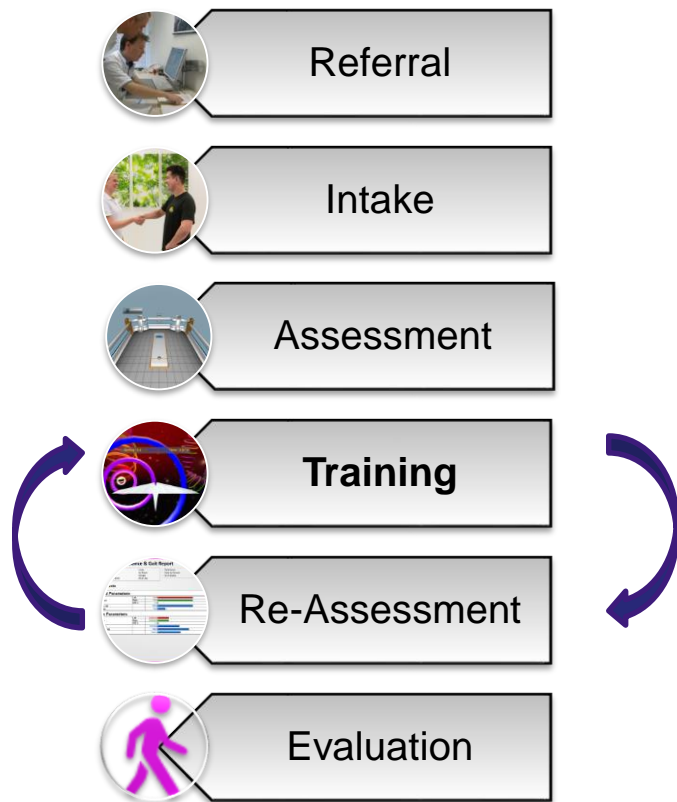
# C-GAIT (GAIT ADAPTATION OUTCOME)



## C-Gait assessment

<b>Familiarization on the treadmill</b>	±3 min	Determine comfortable walking speed
<b>Gait adaptability assessment Low difficulty level</b>	±10 min	1.5 min: visually guided stepping 2 min: obstacle avoidance 1.5 min: slalom walking 2 min: speed adaptations 1.5 min: tandem walking 1.5 min: reaction to unexpected situations
<b>Assessment of cognitive dual task</b>	±1 min	Walking while performing an auditory Stroop task
<b>Gait adaptability assessment High difficulty level</b>	±10 min	1.5 min: visually guided stepping 2 min: obstacle avoidance 1.5 min: slalom walking 2 min: speed adaptations 1.5 min: tandem walking 1.5 min: reaction to unexpected situations

# THERAPY WORKFLOW



Indication/Contraindications?

Start level patient?

Baseline level patient?

Treatment goals?

Effect training?

Patient improved in performance?

Category	Training (Floor)									
	Stepping stones	Auditive cueing	Obstacle avoidance	Random Stones	Speed adaptation	Re-active obstacles	Tandem	Slalom	Tracks	(also applicable to Monster Game)
WALK	Treatment goals									
	Walking symmetry	*	*							
	Increase stance time	*	*	*						
	Increase step length	*		*	*					
	Improve gait stability			*			*	*	*	
	Change step width	*			*		*	*	*	
	Improve gait adaptability			*	*	*			*	
	Improve walking accelerations					*				
	Train double task									
	(with Stroop <sup>1</sup> , Nature Island <sup>2</sup> , Symmetry <sup>3</sup> or Italian Alps <sup>4</sup> )	*	*	*	*	*	*	*	*	*

Category	Training(Front)									
	Symmetry	Arkanoid	Catch	Soccer	Traffic Jam	Nature Island	The Italian Alps	Walk Symmetry		
WALK	Treatment Goals									
	STAND	Improve weight distribution	*							
		Improve weight shifting		*	*	*	*			
	STEP	Improve single leg stance				*				
		Improve stepping sideways		*	*	*				
	WALK	Improve walking duration					*	*		
		Improve gait stability		*	*	*		*		
		Improve step length					*		*	
		Improve walking symmetry					*		*	
		Improve gait adaptability					*			



Manual control & Make your own protocol



## Patient Session



## Advanced Items

# CONFIGURATION MENU

---



- Admin account
- Belt projection
- Create new users

# TROUBLESHOOT C-MILL

- 
- Cue Display
  - Update CueFors
  - Logfiles
  - Support/ Clinical Applications contact



# TAKE HOME MESSAGE

**Virtual/Augmented reality** is a powerful tool for rehabilitation:  
optimizing therapy outcome by following the **motor learning principles**.

